

## Suprematicism By Shomit Sirohi

### Interrogation, and Curation -

The principles of Suprematicism is in fact three - the development of arguments, or commentaries, which if not able to be done, requires an interlocutor, a profound and serious image (imagine that Jim Carrey image with Sirohi in the film, getting prepared for a long conversation on say Skype or video documentary) - and finally a long duration spent or short duration depending on the sublime. Long duration is a man who is profoundly inspired to follow the whole intellectual spiritual journey - even interact with the object.

This is called art curation.

Suprematicism further - developments of print outs, photocopies, perhaps reading material, and in fact what is called Existentialism, and its engagements - a project - imagine a project - that out of this working material of documentaries, one is also taking short notes and treating it as a lecture.

Cubism - joined to Suprematicism is Cubism - aesthetic regimes basically - points de capitones and points which intersect - imagine film reels, footage all available finally - and then imagine that one has objective cinema as well.

Aesthetic regimes finally which are complex - one level is basically of the film footage, another angle on commentaries of a work which is specific all of this mapped out and curated.

Example -

Images of Milner curating psychoanalysis and meeting Sirohi at a spot, shift in regime to Lacan's life and a back and forth on a Seminar - "Meeting in a Hotel" which then is a one hour image which is then curated.

Update -

Computer Science -

Now points de capitones, now virtual chatting, now in fact a long Soviet chat, now in fact just paintings, sometimes a image syntax,

Call it all syntax and sequence, be a bit about this.